|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Player ID (Based on Abdullah’s player numbers) | Initial Position | Meanshift | CMT | Team Member | Center Ratio | Color Ranges |
| 1(blue) |  |  |  |  |  |  |
| 2(blue) |  |  |  |  |  |  |
| 3(blue) |  |  |  |  |  |  |
| 4(blue) |  |  |  |  |  |  |
| 5(blue) | 2412, 193 | Very hard to track. Cannot tracked. (Window size 10x10) | Very hard to track. Cannot tracked. | Hakki |  |  |
| 6(blue) |  |  |  |  |  |  |
| 7(blue) |  |  |  |  |  |  |
| 8(blue) |  |  |  |  |  |  |
| 9(blue) |  |  |  |  |  |  |
| 10(blue) | 2263, 286 | 17x7 |  |  |  | HSV 48,0,0 121,255,255 |
| 11(blue) |  |  |  |  |  |  |
| 1(red) | 1652,261 | 10x12  track till frame #1155 |  | AB |  | HSV 22,48,28- 34,255,155 |
| 2(red) | 2078, 224 | 20x10  Tracks good |  |  |  | HSV 0,180,130- 8,255,200 |
| 3(red) | 2137,170 | 8x5  track till frame #1665 |  | AB |  | HSV 5,93,74  - 35,195,137 |
| 4(red) | 2248,200 | 20x7  tracks well |  |  |  | HSV 0,60,64- 18,240,237 |
| 5(red) | 2281,231 | 20x10  Tracks good |  |  |  | HSV 0,180,130- 8,255,200 |
| 6(red) | 2310,360 | 40x15  Tracks good |  | Hakki |  | HSV 0,180,130- 8,255,200  RGB 0,0,0  -  255,40,40 |
| 7(red) | 2352,203 | Cannot track  20x10  10x10 |  |  |  | HSV 0,100,100  -  18,200,200 |
| 8(red) | 2384,169 | 10x10  track well |  |  |  | HSV 0,40,70- 18,200,150 |
| 9(red) | 2640, 312 | 25x15 |  |  |  | HSV 0,180,130- 8,255,200 |